ADVENTURES OF NATIA

It is a delightful casual 2D adventure game where users have to help the main character, Natia, to collect mangoes from various locations to present gifts for his girlfriend Puja.

THE IDEA

2D casual games are becoming quite demanding with time. What makes these games quite engaging is the depiction of visually appealing characters and backgrounds with the integration of simple rules to play and earn rewards. In 2027, the global market value of this gaming segment is expected to reach the mark of $24.97 billion.

As a prominent tech-based enterprise, we are specialized in providing outstanding casual 2D game development solutions based on the specific needs of clients.

When we were approached with an assignment to develop a captivating 2D adventure game called 'Adventures of Natia, our professionals first evaluated the project scopes and requirements with the aim to deliver an impressive result with perfection and quality.

OVERVIEW

Adventures of Natia is an appealing 2D game that brings back childhood memories of collecting mangoes from gardens. The game represents the journey of Natia collecting mangoes from different landmark places of Odisha (India) by overcoming various obstacles quite delightfully. The game comprises 20 levels- 10 levels in Mission 1 and 10 levels in Mission 2. In Mission 1 Natia will collect mangoes by running and jumping. In Mission 2 Natia will use a cycle to collect mangoes accompanied by Puja. In this project, we have deployed the best game development services that will bind the attention of users till the end.
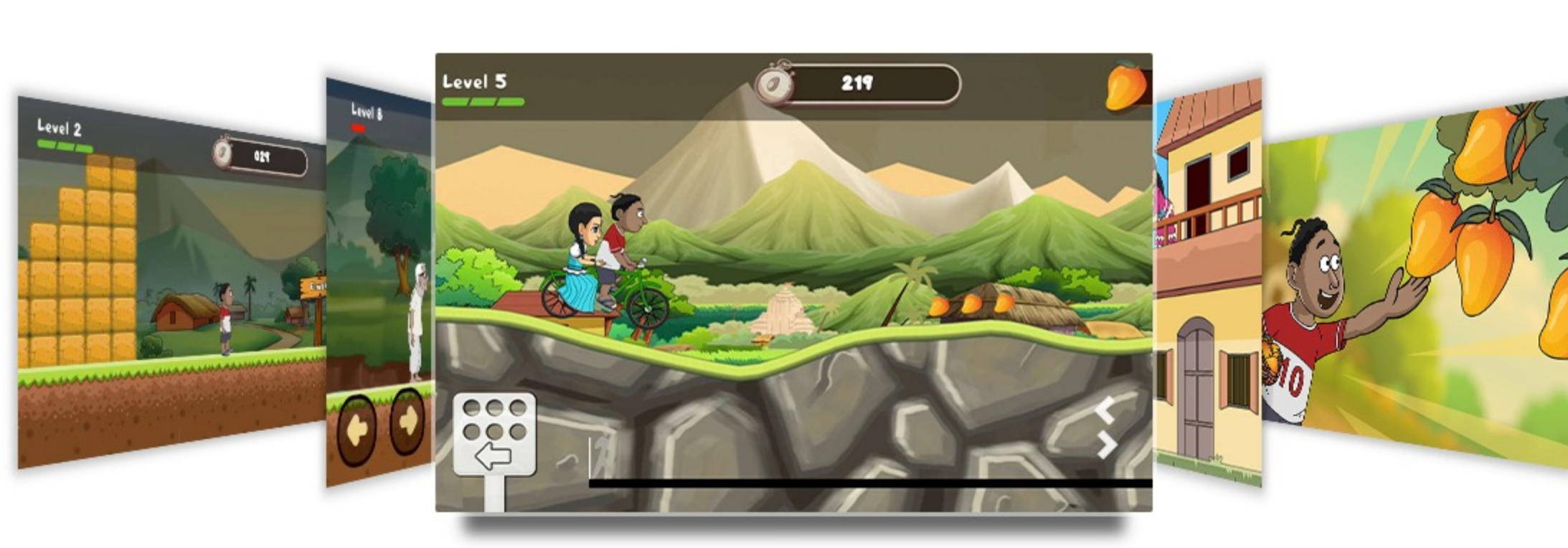
KEY FEATURES

- SIMPLE MECHANICS
- SURPLUS OPPOTUNITIES TO EARN REWARDS
- CHASING SCENES ARE REALISTICALLY PORTRAYED
- ELEGANT BACKGROUNDS

UI SCREENSHOTS

BUSINESS REQUIREMENT

BUSINESS ESSENTIALS

The client is a celebrated production house in Odisha that runs the highly popular Natia cartoon series on its Youtube channel. The client communicated with us to convert its extremely popular cartoon series into a lively 2D game for children keeping the essence of the original series and characters intact. When receiving all the essential details from the client, we deployed top-notch game development services to attain a satisfactory result. Our professionals work in coordination with the client at every stage of conceptualization and development to make sure that the project is smoothly accomplished.

TECHNOLOGY WE USED

When working on the project of Adventures of Natia, we used the platform of Unity for frontend development. For the backend development of this game, we used MySql, PHP, and Node.Js. In the 2D artwork, we utilized Photoshop, Illustrator, etc.

CHALLENGES

DIFFICULTIES

As a prominent mobile game development company, when executing this 2D game project, our major challenge was to make sure that the game perfectly reflects the quality or essence of the original series in every aspect from an accurate portrayal of all characters, right game environment creation, proper depiction of landmark places in Odisha, and showcase the appropriate behaviours of every game character based on the actual cartoon.

SOLUTIONS

As a leading mobile game development company, we handled this challenge by preparing an appropriate GDD (Game Design Document) by consulting with our professionals.

Similarly, we also received invaluable feedback from the client when we served the draft design. Based on the recommendations, we prepared the ideal GDD that eventually guided our developers and artists to work accordingly to get the best result.

CLIENT REVIEW

"It was a great experience for us working with the Red Apple team. Project management was extremely good. The team is very dedicated. They always listen to their client's needs. We found everything is perfect in their team."

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RATING
Red Apple Technologies Pvt. Ltd.
Rated 4.7/6 based on 72 customer reviews
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